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# 1 [Emerging applications: DRM: doesn't really mean digital copyright management](#)



L. Jean Camp

November 2002 **Proceedings of the 9th ACM conference on Computer and communications security**

Publisher: ACM Press

Full text available: pdf(258.91 KB)

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Copyright is a legal system embedded in a larger technological system. In order to examine the functions of copyright it is critical to examine the larger technological context of copyright: analog media and printed paper in particular. The copyright system includes both the explicit mechanisms implemented by law and the implicit mechanisms resulting from the technologically determinant features of paper and print. In order to prevent confusion between the legal, technical, and economic elements ...

**Keywords:** DRM, DeCSS, copyright, design for values, ethics, fair use, intellectual property, science and technology studies

# 2 [Video anywhere: a system for searching and managing distributed heterogeneous video assets](#)



Amit Sheth, Clemens Bertram, Kshitij Shah

March 1999 **ACM SIGMOD Record**, Volume 28 Issue 1

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Visual information, especially videos, plays an increasing role in our society for both work and entertainment as more sources become available to the user. Set-top boxes are poised to give home users access to videos that come not only from TV channels and personal recordings, but also from the Internet in the form of downloaded and streaming videos of various types. Current approaches such as Electronic Program Guides and video search engines search for video assets of one type or from on ...

# 3 [Tutorials: How to build a digital library using open-source software](#)



Ian H. Witten

July 2002 **Proceedings of the 2nd ACM/IEEE-CS joint conference on Digital libraries**

Publisher: ACM Press